



Calcudoku — Free Sample

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HOW TO PLAY: CALCUDOKU

Fill the grid using arithmetic cage constraints.

RULES

1. Fill each row and column with the digits 1 through N exactly once.
2. Each bold cage shows a target number and an operation (+, -, x, /).
3. The digits in the cage must produce the target using that operation.
4. Digits may repeat within a cage only if they are in different rows and columns.

PUZZLE

3+		7+	
7+	4x		3+
	5+		
3+		7+	

→

SOLUTION

2	1	4	3
3	4	1	2
4	3	2	1
1	2	3	4

PRO TIP

Single-cell cages give you the answer directly. For two-cell cages, list all digit pairs that produce the target — then cross-reference with row/column constraints.

COMMON MISTAKES

- Forgetting that digits cannot repeat within a row or column, even across cages.
- Ignoring the operation sign — subtraction and division are order-dependent.

PUZZLE #1

Easy

7+		7+	2
2			8+
1	10+		
		3	

PUZZLE #2

Easy

4+		4	2
2	3	7+	
7+	4		7+

PUZZLE #3

Medium

9+			8+	
6+		4		12+
7+		9+	5	
	4			
	7+		3	1

PUZZLE #4

Hard

14+			6	36x	
	15+	9+			
2x			1	15+	
		16+	4	5	
4				60x	
12x					



ANSWERS

Check Your Mastery!

#1

3	1	4	2
2	3	1	4
1	4	2	3
4	2	3	1

#2

3	1	4	2
2	3	1	4
1	4	2	3
4	2	3	1

#3

5	3	1	4	2
3	1	4	2	5
1	2	3	5	4
2	4	5	1	3
4	5	2	3	1

#4

5	4	2	6	3	1
3	1	4	5	2	6
2	3	5	1	6	4
1	6	3	4	5	2
4	5	6	2	1	3
6	2	1	3	4	5



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